# Advanced Algorithms 

Lecture 3: Divide and Conquer

## Announcements

- HW 1 is out! (due next Friday - Sep $6^{\text {th }}$ )
- Piazza
- Late policy for HWs
- TA office hours
- Attendance in class, videos!
- Midterm exam: Thu, October 3 (in class)


## Last week

- Basic example of analysis by induction - bubble sort, binary search
- Data structures - a one-class intro
- "API" - what is being stored? what are the operations? costs?
- Amortized analysis (total time for $N$ operations is $O(N)$ )
- Notes on course page - pls read/comment!


## Today

## Basic paradigm \#1: Divide and conquer

Divide and rule (Latin: divide et impera), or divide and conquer, in politics and sociology is gaining and maintaining power by breaking up larger concentrations of power into pieces that individually have less power than the one implementing the strategy.

The use of this technique is meant to empower the sovereign to control subjects, populations, or factions of different interests, who collectively might be able to oppose his rule. Niccolò Machiavelli identifies a similar application to military strategy, advising in Book VI of The Art of War (1521) ${ }^{[1]}$ (L'arte della guerra): ${ }^{[2]}$ a Captain should endeavor with every art to divide the forces of the enemy. Machiavelli advises that this act should be achieved either by making him suspicious of his men in whom he trusted, or by giving him cause that he has to separate his forces, and, because of this, become weaker.

The maxim divide et impera has been attributed to Philip II of Macedon. It was utilised by the Roman ruler Julius Caesar and the French emperor Napoleon (together with the maxim divide ut regnes)

The strategy, but not the phrase, applies in many ancient cases: the example of Aulus Gabinius exists, parting the Jewish nation into five conventions, reported by Flavius Josephus in Book I, 169-170 of The Jewish War (De bello Judaico). ${ }^{[3]}$ Strabo also reports in Geographica, 8.7.3 ${ }^{[4]}$ that the Achaean League was gradually dissolved under the Roman possession of the whole of Macedonia, owing to their not dealing with the several states in the same way, but wishing to preserve some and to destroy others.

The strategy of division and rule has been attributed to sovereigns, ranging from Louis XI of France to the House of Habsburg. Edward Coke denounces it in Chapter I of the Fourth Part of the Institutes of the Lawes of England, reporting that when it was demanded by the Lords and Commons what might be a principal motive for them to have good success in Parliament, it was answered: "Eritis insuperabiles, si fueritis inseparabiles. Explosum est illud diverbium: Divide, \& impera, cum radix \& vertex imperii in obedientium consensu rata sunt." [You would be invincible if you were inseparable. This proverb, Divide and rule, has been rejected, since the root and the summit of authority are confirmed by the consent of the subjects.] On the other hand, in a minor variation, Sir


Tradition attributes the origin of the motto to Philip II of Macedon: Greek:
 basileue, in ancient Greek: «divide and rule" Francis Bacon wrote the phrase "separa et impera" in a letter to James I of 15 February 1615. James Madison made this recommendation in a letter to Thomas Jefferson of 24 October 1787, ${ }^{[5]}$ which summarized the thesis of The Federalist\#10:[6] "Divide et impera, the reprobated axiom of tyranny, is under certain (some) qualifications, the only policy, by which a republic can be administered on just principles." In Perpetual Peace: A Philosophical Sketch by Immanuel Kant (1795), Appendix one, Divide et impera is the third of three political maxims, the others being Fac et excusa (Act now, and make excuses later) and Si fecisti, nega (If you commit a crime, deny it). ${ }^{[7]}$

Elements of this technique involve:

- creating or encouraging divisions among the subjects to prevent alliances that could challenge the sovereign
- aiding and promoting those who are willing to cooperate with the sovereign
- fostering distrust and enmity between local rulers
- encouraging meaningless expenditures that reduce the capability for political and military spending



## Today's plan

- Examples - divide and conquer may(not) be easy to "spot"
- How to analyze divide and conquer algorithms
- correctness (typically done via induction)
- running time/complexity (recurrences)


## Example 1: sorting

Problem: given an array $A$ of size $n$, place elements in increasing (nondecreasing) order.

- Divide and conquer?

$B: 3478$
C:
12911
Conquer step $\longrightarrow \frac{\text { Rumina time }}{=0(n)}$
Sorted B


Sorted C


Sorted A

$$
\min \{B[0], C[0]\} \min \{B[0], C[1]\} \min \{B[0], C[2]\}
$$

$\Rightarrow$ If we have two sorted lists $B \& C$, then the minimum element of $B \cup C$ is $\min \{B[0], C[0]\}$. - So we delete that min element (from Bor C) X recuse.
$\operatorname{Merge}(B, C)$ : produces a new array $A$.
Until $B$ and $C$ are both empty:

- add $\min (B[0], C[0])$ to $A$ o remove it from
corr. array.
- If either $B$ is unpty or $C$ is empty, treat
$B[0]$ or $C[0]$ as $\infty$.

Overall procedure
$\operatorname{sort}\left(\begin{array}{l}\operatorname{array} A[0, \ldots, n-1]): \\ \text { if } n=1, \text { return the array! }\end{array}\right.$
if $n=1$, return the amoy! create sub-arrays $B=A\left[0, \ldots, \frac{n}{2}\right]$ and

$$
\left.\begin{array}{l}
B=A\left[0, \ldots, \frac{n}{2}\right] \text { and } \\
C=A\left[\frac{n}{2}+1, \ldots, n-1\right]
\end{array}\right\} O(n)
$$

(recursively) Sort (B); sort (C);
Run "merge" procedure on sorted $B, C, O(n)$
Proof by induction: - $\operatorname{sort}(A)$ gives right answer when $n=1$

- Suppose sort $\mathrm{S}^{2}(A)$ returns right answer for all tries $<n$, Then $\operatorname{sort}(A) "$ for $n$.

Correctness

- Template for recursive algorithms:
$\checkmark$ • show base cases are correct $\checkmark$
-     - assume recursive steps give right answer
$\checkmark$ - show that "combination" is correct

Claim: if $B \& C$ are
Sorted \& we mun the merge procedure, the resulting array is the sorted version of $A$.

Lemma 1: all the elements of BUC appear in $A$.
Lemma 2: Elements in $A$ will be in increasing order.
Proof is easy because in each step, we pick the smallest att. of the "current" BUC.

Proof of Lemma 1:

- Once an element of $B_{\text {or }} C$ is written to $A$, it gets deleted (so it never shows up again).
- The procedure runs until $B \& C$ become empty $\Rightarrow$ all elements in BUC show up at least once.

Running time

$$
\begin{aligned}
& \text { time }(A)=1+n+\operatorname{time}(B)+\operatorname{time}(C)+n \\
& \text { array of sizen } \quad \text { arrays of size } \frac{n}{2} .
\end{aligned}
$$

$T(n)$ : time taken for sort () on an array of lens th $=n$

$$
\begin{aligned}
& T(n)=2 n+1+2 T\left(\frac{n}{2}\right) \\
& T(n)=2 T\left(\frac{n}{2}\right)+O(n)
\end{aligned}
$$

recurrence relations.

$$
T(n)=T(n-1)+T\left(\frac{n}{2}\right)+1
$$

## Recurrences

$$
T(n)=2 T\left(\frac{n}{2}\right)+c \cdot n
$$

- General form: $\mathrm{f}(\mathrm{n})=$ function $(\mathrm{n}, \mathrm{f}(1), \ldots, \mathrm{f}(\mathrm{n}-1)$ )
- Finding a "closed form" can be challenging
- no silver bullet
- many "techniques" - recursion tree, plug-and-chug, guess-andprove, master theorem, Akra-Bazzi theorem, ...
- personal favorites...

$T(n)=$ sum of all the "c.n"-type $+\begin{gathered}T(1) \text { terms } \\ \text { in the }\end{gathered}$ terms in all the levels last level

an. $\log n$

$$
\begin{aligned}
T(n) & =c n \log n+n . \\
& =O(n \log n) .
\end{aligned}
$$

## Tree: $T(n)=2 T(n / 2)+c n$

Plug-n-chug: $T(n)=2 T(n / 2)+c n$

## Guess-n-prove: $T(n)=2 T(n / 2)+c n$

## Example: integer multiplication

Problem: given two $n$-digit numbers $a=a_{1} a_{2} \ldots a_{n}$, and $b=b_{1} b_{2} \ldots b_{n}$, find the product a*b.

## Elementary school algorithm



## Divide and conquer?

Running time

Running time

## Better algorithm?

## Next class

- Complete multiplication example
- Linear time median
- Bring recurrence of choice - we'll try!

