

# **Lecture 10**

# **Loops and Loop Invariants**

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# Last Time

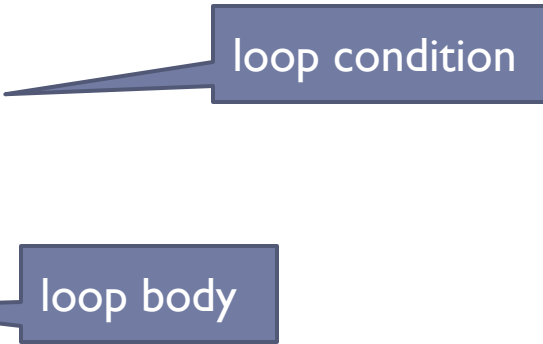
- ▶ Design by contract
- ▶ Procedures

# This Time

- ▶ Loops
- ▶ Loop Invariants

# While Loop

```
while E
do
  S
end
```



The diagram illustrates the components of a while loop. A blue box labeled 'loop condition' has a pointer to the variable 'E' in the 'while E' line. Another blue box labeled 'loop body' has a pointer to the statement 'S' in the 'do' block.

- ▶ Loop body S executed as long as loop condition E holds

# Desugar While Loop by Unrolling N Times

`while E do S end =`

`if E {`

`S;`

`if E {`

`S;`

`if E {`

`S;`

`if E {assume false;} // blocks execution`

`}`

`}`

`}`

# Example

```
i := 0;  
while i < 2 do i := i + 1 end
```

```
i := 0;  
if i < 2 {  
  i := i + 1;  
  if i < 2 {  
    i := i + 1;  
    if i < 2 {  
      i := i + 1;  
      if i < 2 {assume false;} // blocks execution  
    }  
  }  
}  
}
```

# First Issue with Unrolling

```
i := 0;  
while i < 4 do i := i + 1 end
```

```
i := 0;  
if i < 4 {  
  i := i + 1;  
  if i < 4 {  
    i := i + 1;  
    if i < 4 {  
      i := i + 1;  
      if i < 4 {assume false;} // blocks execution  
    }  
  }  
}
```

## Second Issue with Unrolling

```
i := 0;  
while i < n do i := i + 1 end
```

```
i := 0;  
if i < n {  
  i := i + 1;  
  if i < n {  
    i := i + 1;  
    if i < n {  
      i := i + 1;  
      if i < n {assume false;} // blocks execution  
    }  
  }  
}
```



# While Loop with Invariant

```
while E
  invariant J
do
  S
end
```

Diagram illustrating the components of a while loop:

- loop condition**: E
- loop invariant**: J
- loop body**: S

- ▶ **Loop body** S executed as long as **loop condition** E holds
- ▶ **Loop invariant** J must hold on every iteration
  - ▶ J must hold initially and is evaluated before E
  - ▶ J must hold even on final iteration when E is false
  - ▶ Provided by a user or inferred automatically

# Desugaring While Loop Using Invariant

► while E invariant J do S end

assert J;

check that the loop  
invariant holds initially

havoc x; assume J;

jump to an arbitrary  
iteration of the loop

(

where x denotes the  
assignment targets of S

assume E; S; assert J; assume false

□

assume  $\neg E$

check that the loop invariant is  
maintained by the loop body

)

exit the loop

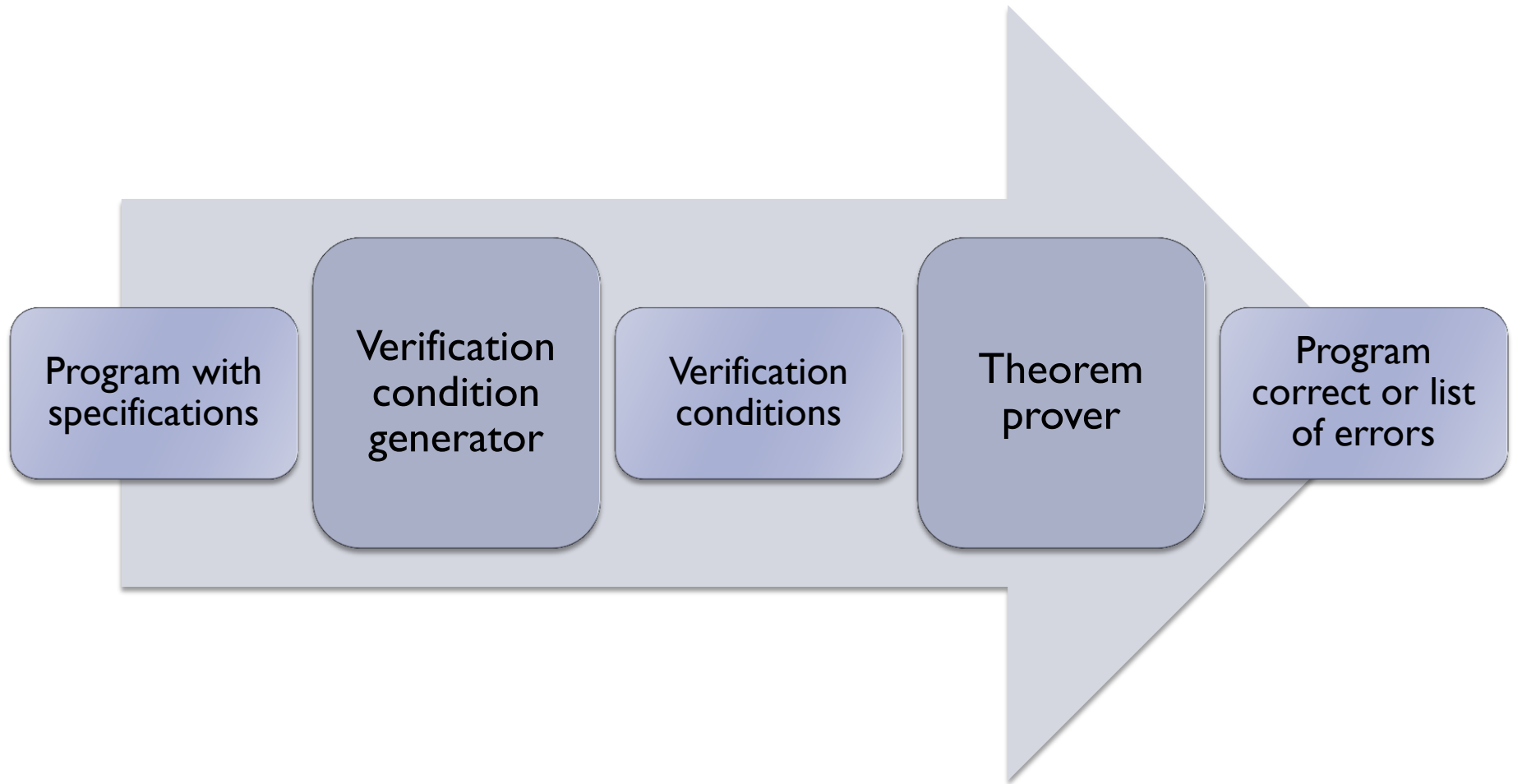
# Weakest Precondition of While

►  $\text{wp}(\text{while } E \text{ invariant } J \text{ do } S \text{ end}, Q) =$

# Dafny

- ▶ Simple “verifying compiler”
  - ▶ Proves procedure contracts statically for all possible inputs
  - ▶ Uses theory of weakest preconditions
- ▶ Input
  - ▶ Annotated program written in simple imperative language
    - ▶ Preconditions
    - ▶ Postconditions
    - ▶ Loop invariants
- ▶ Output
  - ▶ Correct or list of failed annotations

# Dafny Architecture



# Next Time

- ▶ Program correctness: strategies