

CS5789/Art4455: Kinetic Art and Embedded Systems Artist Report

For this assignment you should explore on your own and find an artist who is working in an area related to the embedded systems and kinetic art area that we've been talking about. You should prepare a short (2-5 min) presentation on this artist with presentation materials in Powerpoint, Keynote, or PDF that you can present in class. We're looking for a little bit of background and history on the artist, a sampling of his/her work, some description of the kinetic and/or embedded aspect of their work, and some discussion of why you find their work interesting.

You can show your presentation on your own laptop, or bring your presentation on a flash drive and use our laptop. If you hand in your presentation on Canvas ahead of time, or email Erik or Paul your presentation, we can pre-load it on our machine.

There are a few popular artists that always get found quickly, and we'd like you to dig a little deeper and not pick the obvious ones. Also, some of these often-chosen artists are very physical and don't use much electronics. That's not a must, of course, but electronics are definitely related to the embedded systems aspect of our class.

For example, do **not** choose:

- Theo Jansen – he makes weird and wonderful “strandbeest” wind-powered moving sculptures out of pvc. They are very anthropomorphic and fun, but we've seen them many times in this class.
- Arthur Ganson – He makes amazing mechanical art pieces that involve hand-made wire parts.
- The fountains at the Bellagio hotel in Las Vegas – These are indeed amazing, and designed by a Utah-related firm (WET inc.), but they're not really fine-art in the sense that we're talking about in the class.
- Alexander Calder – In some sense he defined a type kinetic art with his mobiles. That makes him a little to “easy” to find...